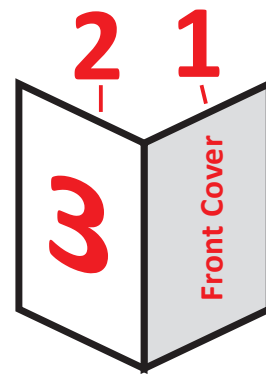


## Folding Diagram



ITEM NO.: W5897	LANG.: DOM	GRAPHIC DESIGNER: Allen Wang	PROOF APPROVAL
PART CODE: W5897-0910		PI ENGINEER:	SIGN OFF (GRAPHIC):
ITEM NAME: Stylin' For Success™		PROJECT ENGINEER:	
TOY YEAR: 2012		CS VENDOR: lasik	
PKG. SIZE: 10" X8"		SOFTWARE: Illustrator CS3	
PKG. SPEC.: IS	VER.: 1st Run	COLOR PROFILE/LPI: Mag CCNB / 175lpi	DATE:
BLANK SIZE: 25" x 30"		CS DATE: 02/22/12	

**NOTES TO PRINTER:** Proofs accurate for process color only. All spot colors must follow PMS Color Formula Guide or color swatch specified.



## Back Cover

- It is now the next player's turn. Play moves clockwise (to the person on your left).
- When you have collected all of the Fashion Pieces needed to complete one of the Career Cards, take that card and set it in front of you. You have earned the number of points on that card! Place all of your Fashion Pieces back in the center of the playing area, and flip over a new Career Card from the unused pile.
- As you collect Career Cards, keep a running tally of how many points you have.
- Continue to take turns until a player has completed enough outfits to earn 8 career points.

## WINNING

The first player to earn 8 career points wins! And is sure to be successful... and stylin'!

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W5897-0920

### CONSUMER INFORMATION

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## Front Cover



## OBJECT

Help Barbie® put together stylish outfits to be successful in her career! Roll the die to collect fashion pieces needed to complete the outfits on career cards. You will earn points for each completed outfit. The first player to earn 8 points wins!

## CONTENTS:

- 1 Exclusive Shoe Die
- 3 Dressing Rooms featuring Barbie®
- 3 Sheets of Fashion Pieces (6 halves)
- 18 Career Cards



## LET'S GET READY!

- Shuffle the Career Cards and flip over the correct number of cards:
  - 3 cards for a 2-player game.
  - 4 cards for a 3-player game.
- Place the face-up cards where all players can see them. Leave the remaining cards facedown in a pile; this is the draw pile.

## Inside Left

3) Spread the sheets of Fashion Pieces face-up in the center of the playing area; the color background indicates whether they are Tops, Bottoms or Accessories:

- Purple = Accessories
- Blue = Tops
- Pink = Bottoms

4) Each player takes a Dressing Room.

5) The player whose birthday is next gets to start!

## THE CAREER CARDS

- Each face-up Career Card shows you which Fashion Pieces you need to collect in order to complete that outfit.
- You may need to collect 2 to 4 pieces depending on the outfit; look at the bottom of the card to find out what you need.
- In place of a specific Fashion Piece, you may see a question mark (?) in a colored circle. This means you can collect ANY Fashion Piece that corresponds to the color of the circle (Purple = Accessory, Blue = Top, Pink = Bottoms).



**EXAMPLE:** To complete this outfit, you will need 4 Fashion Pieces: Briefcase + ANY Accessory (purple) + ANY Top (blue) + Long Skirt  
This outfit is worth 3 points.

## Inside Right

## THE SHOE DIE

The Shoe Die has 5 icons, which tell you which Fashion Pieces you can take:

- Top** – Are you looking for a blouse, jacket or apron?
- Bottom** – How about a pants or a skirt?
- Accessory** – What outfit doesn't need a hat or shoes?
- Wild (Any)** – Take any Fashion Piece: Top, Bottom or Accessory.
- Borrow** – Take one Fashion Piece from another player!

## LET'S PLAY!

- Take a look at the face-up Career Cards. As you take your turns, you want to try to collect the Fashion Pieces needed to complete the outfits on these cards. You can also collect Fashion Pieces to keep other players from completing outfits.
- As you collect your Fashion Pieces, remember that you cannot have more than 1 Top, 1 Bottom and 2 Accessories at the same time.
- When it's your turn, roll the die. The icon you roll tells you what kind of Fashion Piece you may take from the center playing area:
  - a Top , Bottom , or Accessory .
- If you roll the Wild icon , then you can take ANY Fashion Piece.
- If you roll Borrow , instead of taking a Fashion Piece from the center of the playing area, you may take one from another player (if no one has any Fashion Pieces to take, or you choose not to take one, then your turn is over).
- After you have selected your Fashion Piece, place it on the Barbie® image on your Dressing Room.
- If you roll a Fashion Piece that you already have, you can exchange it for a different one. Example: If you roll the Top icon, but you already have a top, you can put it back and take a different top.